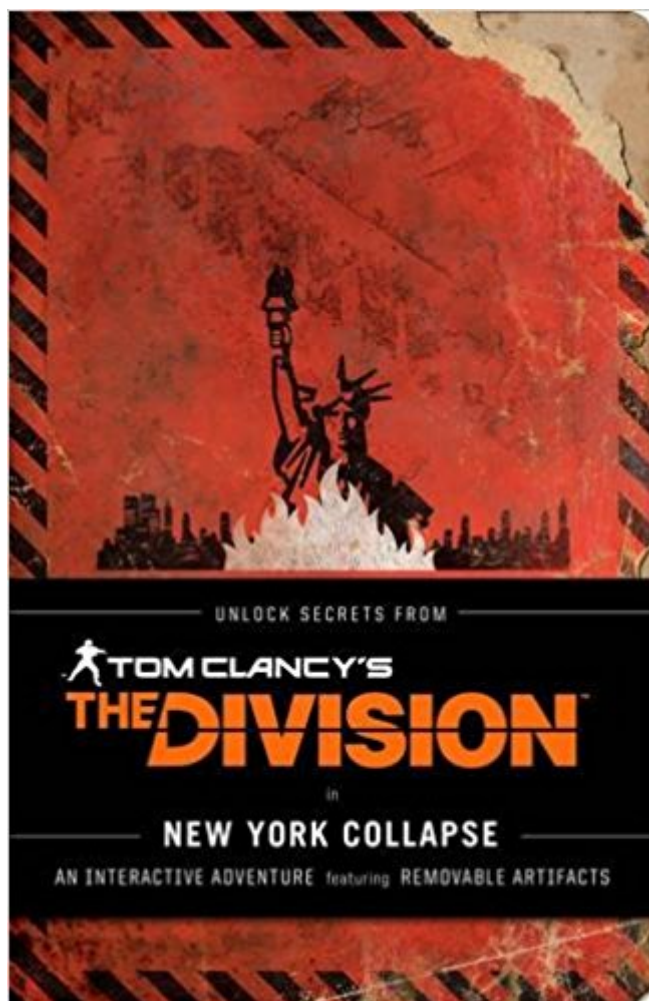


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# Tom Clancy's The Division: New York Collapse



## Synopsis

New York Collapse is an in-world fictionalized companion to one of the biggest video game releases of 2016: Tom Clancy's *The Division* from Ubisoft. Within this discarded survivalist field guide, written before the collapse, lies a mystery—a handwritten account of a woman struggling to discover why New York City fell. The keys to unlocking the survivor's full story are hidden within seven removable artifacts, ranging from a full-city map to a used transit card. Retrace her steps through a destroyed urban landscape and decipher her clues to reveal the key secrets at the heart of this highly anticipated game.

## Book Information

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Strategy Guides

## Customer Reviews

"...if *The Division's* doomsday scenario fascinates you as much as it frightens you, then you owe it to yourself to pick up the game's accompanying tie-in novel: *New York*

*Collapse*."-Gamecrate"Check out *New York Collapse* - a companion guide stuffed with information, backstory and cool physical trinkets."-Toronto Sun"Tom Clancy's *The Division: New York*

*Collapse*...looks like it was found in a doomsday bunker. It's weathered, torn and waterproofed with wax. Printed inside is an honest-to-goodness survival guide full of tips about snaring rabbits in Central Park and making space heaters out of terra-cotta flower pots. But the survival guide is only one layer of *New York Collapse*. Scrawled in what looks like a handwritten font through the margins is the firsthand account of April Kelleher, a 30-something Brooklynite trapped in the citywide

quarantine." -Newsweek"Tom Clancy's The Division: New York Collapse is a history and field guide to the New York experienced in The Division. The novel feels like a game itself - the book is written as a woman's first-hand account of the city after its fall. Readers will need to use included artifacts to piece the story together and figure out more about New York's collapse." -Gaming Illustrated"This 'in-world fictionalized companion' book to Ubisoft's acclaimed game Tom Clancy's The Division offers an interactive experience full of removable materials like maps and other artifacts that immerse readers into the saga's mysterious world. Consider this one brand extension done right."-Den of Geek"Soon after buying the game, I also purchased the paperback companion book, The Division: New York Collapse. I was giddy when I saw all of the little artifacts that are included and help flesh out the story. Even more, I once again found myself thinking about the depth and creativity that went into creating this massive alternate vision of New York."-Game Informer"It may have been created specifically to accompany the game, but it's probably the most effective survival book about urban disaster that I've read. And I'm a survival nerd, so I've read a lot of them."-Outside online

Alex Irvine is an award-winning author of games and fiction. He lives and works in Maine.

So far really cool. Just know that this book works as a companion to the Tom Clancy game The Division. Playing the game gives you more context into what is happening in the book and vice-versa. At its base the book serves as a survival guide for urban catastrophe, so there are tips on how purify water through distillation, what items to put in a "go" bag and other real life survival techniques. I don't really think that reading the book on its own without playing the game would be beneficial other than having a survival guide with a bunch of scribbles in the margins. However, there's the rub. Having a real life urban survival guide then to also have a compelling survival diary of a woman in post-virus New York makes it a really good read. I am afraid to finish the book, cause at this point I want to find April in the game. When you start to read you find out that the book was a gag gift from a woman's husband. The woman April Kelleher, now is using this gag gift to help her survive what the book describes as a TEOTWAWKI (the end of the world as we know it) situation. Along with her day to day diary using the books described survival techniques, you solve embedded puzzles left by the author of the base book. Obviously, you will use this information to further your progress in the video game. If the survival guide and story wasn't enough, the book is made to look and feel weathered and worn. It also comes with seven physical add-ons (ie transit card that serves as a puzzle cipher) to improve immersion into the story and solve puzzles. Beyond an outside the

box approach for game progression, its a nice peripheral the developers made for an owner of their game. If you have the game this is a must buy.

The book is wholly a survival guide as well as another story written in. Pretty awesome and unique to say the least. No DLC if you are only interested in that however there are area's that is talked about that you could find in game by reading this book.

This is truly a labour of love. The brilliance of the creators is such that the book is not only an incredible , mysterious , and immersive companion to the game , but also stands on it's own as a unique , visceral guidebook to what is actually a real life Government tesponse plan in the event of a Smallpox epidemic. It's a real CDC plan based on a 'Red Team' exercise scenario. Google it. :))My one complaint is the very small book and the fonts used are \*rediculously\* small. I have to read it with my laptop repair glasses. My vision is 20/10. I can read Readers' DigestÃ Â® Both in my hands , and at arms length. That said, by virtue of the magnification, I've noticed some things that I think many people might have missed :))I've looked at it with infrared. My next test is gonna be under UV. Seriously. And again, this book is for EVERYBODY , not just fans of the game. This book could save your life. Literally.

Fantastic book! I'm actually pretty surprised at how detailed it is.

Have had this book for the past couple of hours, and I agree with the other posts, this is amazing as a standalone survival guide and as a game tie in, The inserts are well made and the additional writing is in different color ink and pencil (looks, not actually) and shows that "the previous owner" had this book a long time and kept coming back and adding more. only on page 17 but some of her writing has made me sad, and so has The Division game also (based on intel). If you like survival guides, or The Division this is a very cool book to have.

This is the best video-game companion book that I've seen. Even though this is a fake survival guide, the publishers made it look and feel that it's been used by someone. The level of detail of this book is absolutely amazing, and if you're a fan of Tom Clancy's The Division, then you must have this book. Don't confuse this book to be a strategy guide of any sort. There is no in-game maps, tutorials, or tips on how to play the video-game. Instead this is just a fictional survival book that gives you some greater detail of the apocalypse, and some story details as well.

Tremendously well crafted book. There's was much love put into the creation of this indispensable companion to the game. Much to discover within these page. Lots to read. Worth a read on its own.

This is a really fun book to read even if you have not played the Division. This book is a guide to urban survival and in the margins of the book a woman who is currently trying to survive the dollar bill plague is writing about her experiences and how she is using the book to survive. She also starts to find clues inside the book from the author that may hint about the origins of the plague. You will be reading this book upside down and sideways sometimes and trying to puzzle the clues together with her. If you have played the division then many of the journal entries are the same ones you find in the game. This is definitely something to check out though even as a Division player.

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